

Outline

- 1 Frege's Puzzle
- 2 The Antinomy of the Variable
- 3 Semantic Competence and Frege's Puzzle
- 4 Conclusion

Frege's Puzzle

So the puzzle Frege discovered is: how do we account for the difference in cognitive significance between 'a=b' and 'a=a' when they are true?

The general Frege's Puzzle also could contain:

- attitude ascription version
- the version without mention identity symbol and belief/doxastic state.
 - 1 If Hesperus is a planet, Hesperus is.
 - 2 If Hesperus is a planet, Phosphorus is.

Frege's solution: meaning consists of sense and reference.

Frege's Puzzle

Frege's intention (周北海, 2010):

- Is equality is a relation? A relation between objects, or between names or signs of objects?
- **Begriffsschrift** (1879):
 - symbols represent their content, but “they at once stand for themselves as soon as they are combined by the symbol for identity of content”. (Beaney, 1997)
 - ($A=B$) is therefore to mean: “the symbol A and the symbol B have the same conceptual content, so that A can always be replaced by B and *vice versa*”.
- **Über begriff und gegenstand** (1891): conceptual content consists of sense and reference, the symbol A and the symbol B have the same reference.
- **Über sinn und bedeutung** (1892): identity is a relation of senses.

Frege's Puzzle

Frege's puzzle of identity statements, in its simplest form, can be stated as the following question (Wang and Fan, 2015):

How do we explain the difference between $a = a$ and $a = b$ in cognitive value to a linguistically competent speaker when a and b are co-referential?

- 1 What is the concept of 'cognitive value'?
- 2 What is the concept of 'linguistic competence'?
- 3 What is the proposition expressed by $a = b$ exactly?

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The Antinomy of the Variable

- (1) Every number is less than or equal to itself.
- (2) Every number is less than or equal to some number.

- (1*) $\forall x x \leq x$
- (2*) $\exists y \forall x x \leq y$

The Antinomy of the Variable

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- (1*) $\forall x x \leq x$
- (2*) $\exists y \forall x x \leq y$

What is the syntactic structure of sentences (1*) and (2*)?

The standard answer since Tarski is . . .

The Antinomy of the Variable

(1) This standard account presupposes assumption

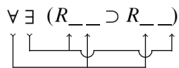
- (α) : *Variables are genuine syntactic constituents of quantified sentences.*

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Predicates result from “removing” occurrences of a name from a sentence. We could permit gaping formulas and use wiring diagrams to link the quantifier to its gaps and to channel in values.

The Antinomy of the Variable

Why 'x' and 'y' Must Not Agree in Meaning ?

- Substituting one for the other may fail to preserve meaning.
- The argument implicitly appeals to the principle of compositionality.
- Compositionality helps explain why speakers can grasp the infinitely many sentences of a language. It also constrains the choice of semantic theories, making them more susceptible to empirical disconfirmation.
- 53213 times 3 equals 159639.

The Antinomy of the Variable

Why 'x' and 'y' Must Agree in Meaning ?

- *“Suppose that we have two variables, say ‘x’ and ‘y’. . . . [W]hen we consider their semantic role in two distinct expressions – such as ‘ $x > 0$ ’ and ‘ $y > 0$ ’, we wish to say that their semantic role is the same. Indeed, this would appear to be as clear a case as any of a mere “conventional” or “notational” difference; the difference is merely in the choice of the symbol and not in its linguistic function.” (Fine, 2003)*
- Fine does not elucidate the theoretical importance of this commonality in meanings.

The Antinomy of the Variable

Appealing to a strong notion of *synonymy* within the formal semantics tradition.

This tradition aims at specifying the truth conditions of a sentence in terms of the compositional semantic values of its constituents. (Lewis, 1970; Montague, 1974)
The truth conditions of a sentence will be specified as the set of points of evaluation in which the sentence is true.

The problem: too coarse-grained to serve as the meanings of sentences.

Standard address: *structured meaning*.

(*) John loves Mary. expresses a proposition/meaning consisting of John, the loving relation and Mary, bound together in some way into a unity.

Letting 'j' stand for John, 'm' for Mary and 'L' for the loving relation:

$$(**) \quad [j[L[m]]]$$

Lewis: “Differences in intension, we may say, give us coarse differences in meaning ... For still finer differences in meaning we must look in turn to the intensions of constituents of constituents, and so on. Only when we come to non-compound, lexical constituents can we take sameness of intension as a sufficient condition of synonymy.” (Lewis, 1970)

- *(β) Each syntactic constituent of a sentence of a regimented language must correspond to a constituent of the structured meaning of that sentence.*

One corollary of assumption (β): if Φ and Ψ are synonymous (that is, they have the same structured meaning), then each component α of Φ must agree in meaning—in the relevant sense—with its counterpart β of Ψ .

The antinomy is just like Frege's puzzle.

The Antinomy of the Variable

It also bears a close puzzle concerning names, though with variables taking the place of names.

- (5) Hesperus is Hesperus.
- (6) Hesperus is Phosphorus.

(5) and (6) differ semantically, because (6) expresses a valuable extension of our knowledge, while (5) doesn't.

Assuming that the meaning of a name is its referent, and focussing on the simple sentences, the conflict can be brought out as a tension between the following claims:

SYNONYMY: 'Cicero' and 'Tully' are semantically the same.

The Antinomy of the Variable

We also have strong theoretical motivations to identity the meaning of co-referential proper names.

- Kripke (1972): Millianism
- Salmon (1986): The Naive Theory (of names)
- Soames (2005): Direct Reference Theory

Frege's puzzle was viewed as a rejection to Millianism in the tradition of philosophy of language.

"Current philosophical thinking on Frege's puzzles has reached an impasse, with strong theoretical arguments in favor of [DIFFERENCE] and strong intuitive arguments in favor of [SYNONYMY] and yet no apparent way to choose between them. And this suggests that we should perhaps take more seriously the possibility of rejecting the assumption of [COMPOSITIONALITY] that puts them in conflict." (Fine, 2007)

The Antinomy of the Variable

TRUTH: ϕ is true (in \mathfrak{A}) iff $\llbracket \phi \rrbracket = \{1\}$

FALSITY: ϕ is false (in \mathfrak{A}) iff $\llbracket \phi \rrbracket = \{0\}$

VARIABLES: $\llbracket \alpha_1, \dots, \alpha_n \rrbracket = \{ \langle d_1, \dots, d_n \rangle \in D^n \mid d_i = d_j \text{ if } \alpha_i = \alpha_j \}$

ATOMIC:

- $(\sigma, 1, \nu) \in \llbracket \Sigma, \pi \alpha_1 \dots \alpha_k, \Upsilon \rrbracket$ iff for some τ such that $(\sigma, \tau, \nu) \in \llbracket \Sigma, \alpha_1 \dots \alpha_k, \Upsilon \rrbracket, \tau \in I(\pi)$
- $(\sigma, 0, \nu) \in \llbracket \Sigma, \pi \alpha_1 \dots \alpha_k, \Upsilon \rrbracket$ iff for some τ such that $(\sigma, \tau, \nu) \in \llbracket \Sigma, \alpha_1 \dots \alpha_k, \Upsilon \rrbracket, \tau \notin I(\pi)$

NEGATION:

- $(\sigma, 1, \nu) \in \llbracket \Sigma, \neg\phi, \Upsilon \rrbracket$ iff $(\sigma, 0, \nu) \in \llbracket \Sigma, \phi, \Upsilon \rrbracket$
- $(\sigma, 0, \nu) \in \llbracket \Sigma, \neg\phi, \Upsilon \rrbracket$ iff $(\sigma, 1, \nu) \in \llbracket \Sigma, \phi, \Upsilon \rrbracket$

The Antinomy of the Variable

Fine introduces additional semantic inputs: a coordination relation among variables, which one could represent with linking “wires” as follows:

$$\exists x Fx \wedge \exists x \neg Fx$$

Fine conceives of the coordination scheme as syntactic in nature, not a semantic parameter.

- $(\sigma, 1, \nu) \in \llbracket \Sigma, \neg\phi, \Upsilon \rrbracket^c$ iff $(\sigma, 0, \nu) \in \llbracket \Sigma, \phi, \Upsilon \rrbracket^c$
- $(\sigma, 0, \nu) \in \llbracket \Sigma, \neg\phi, \Upsilon \rrbracket^c$ iff $(\sigma, 1, \nu) \in \llbracket \Sigma, \phi, \Upsilon \rrbracket^c$

The Antinomy of the Variable

CONJUNCTION:

- $(\sigma, 1, \nu) \in \llbracket \Sigma, (\phi \wedge \psi), \Upsilon \rrbracket^c$ iff $(\sigma, 1, 1, \nu) \in \llbracket \Sigma, \phi, \psi, \Upsilon \rrbracket^c$
- $(\sigma, 0, \nu) \in \llbracket \Sigma, (\phi \wedge \psi), \Upsilon \rrbracket^c$ iff $(\sigma, m, n, \nu) \in \llbracket \Sigma, \phi, \psi, \Upsilon \rrbracket^c$, where $m = 0$ or $n = 0$

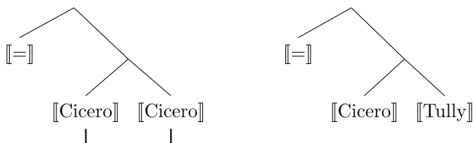
QUANTIFICATION:

- $(\sigma, 1, \nu) \in \llbracket \Sigma, \forall \alpha \phi, \Upsilon \rrbracket^c$ iff $(\sigma, d, 1, \nu) \in \llbracket \Sigma, \alpha, \phi, \Upsilon \rrbracket^c$, for all $d \in D$
- $(\sigma, 0, \nu) \in \llbracket \Sigma, \forall \alpha \phi, \Upsilon \rrbracket^c$ iff $(\sigma, d, 0, \nu) \in \llbracket \Sigma, \alpha, \phi, \Upsilon \rrbracket^c$, for some $d \in D$

$$\begin{aligned}
 1 \in \llbracket \exists x Fx \wedge \exists x \neg Fx \rrbracket^c & \text{ iff } (1, 1) \in \llbracket \exists x Fx, \exists x \neg Fx \rrbracket^c \\
 & \text{ iff } (d_1, 1, 1) \in \llbracket x, Fx, \exists x \neg Fx \rrbracket^c, \text{ for some } d_1 \in D \\
 & \text{ iff } (d_1, d_2, 1) \in \llbracket x, x, \exists x \neg Fx \rrbracket^c, d_2 \in I(F), \\
 & \quad \text{for some } d_1, d_2 \in D \\
 & \text{ iff } (d_1, d_2, d_3, 1) \in \llbracket x, x, x, \neg Fx \rrbracket^c, d_2 \in I(F), \\
 & \quad \text{for some } d_1, d_2, d_3 \in D \\
 & \text{ iff } (d_1, d_2, d_3, 0) \in \llbracket x, x, x, Fx \rrbracket^c, d_2 \in I(F), \\
 & \quad \text{for some } d_1, d_2, d_3 \in D \\
 & \text{ iff } (d_1, d_2, d_3, d_4, 0) \in \llbracket x, x, x, x \rrbracket^c, d_2 \in I(F) \text{ and} \\
 & \quad d_4 \notin I(F), \text{ for some } d_1, d_2, d_3, d_4 \in D \\
 & \text{ iff for some } d \in D, d \in I(F) \text{ and } d \notin I(F) \text{ (since } \llbracket x, x, x, x \rrbracket^c \\
 & \quad = \{(e, e, e, e) \mid e \in D\})
 \end{aligned}$$

The Antinomy of the Variable

Relationism and Frege's Puzzle:



“ ‘Greek’ and ‘Hellene’ are synonymous. But ‘All Greeks are Greeks’ and ‘All Greeks are Hellenes’ do not feel quite like synonyms... The answer is that the logical structure has changed. The first sentence has the form ‘All F are F’, while the second has the form ‘All F are G’”(Putnam, 1954)

The Antinomy of the Variable

Fine tells a story about when coordination happens.

When two tokens of a given name are uttered by a single speaker, they will be coordinated if and only if they are internally linked.(Fine, 2007)

Semantic Competence and Frege's Puzzle

Fine (2007):

- (1a) Cognitive Difference: The two identity sentences are cognitively different;
- (1b) Cognitive Link: If the sentences are cognitively different, then they are semantically different;
- (2) Compositionality: If the sentences are semantically different, then the names “Cicero” and “Tully” are semantically different;
- (3) Referential Link: If the names “Cicero” and “Tully” are semantically different, they are referentially different;
- (4) Referential Identity: The names “Cicero” and “Tully” are not referentially different.

Semantics

Kripke Naming and Necessity (Kripke, 1980):

"the four color theorem might turn out to be true and might turn out to be false. It might turn out either way the 'might' here is purely 'epistemic'—it merely expresses our present state of ignorance, or uncertainty."

Semantic Competence and Frege's Puzzle

- (a) Hesperus is Hesperus.
- (b) Hesperus is Phosphorus.

Fregean argument:

- (A) (a) and (b) mean the same.
- (A \rightarrow B) If (a) and (b) mean the same, then a semantically competent speaker would know that (a) and (b) mean the same.
- (B \rightarrow C) If a semantically competent speaker would know that (a) and (b) mean the same, then they are equally informative to the speaker.
- (\neg C) (a) and (b) differ in informativeness to the competent speaker.
- \therefore Contradiction.

The four premises are jointly inconsistent, the typical textbook choice is to reject the premise (A).


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graph LR
    A[competence types] --> B[inferential competence]
    A --> C[referential competence]
    C --> D[naming]
    C --> E[application]
  
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The four ontologies:

- two external objects, one of external words.
- two mental modules: a word lexicon and a semantic lexicon.

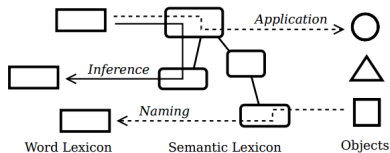
Inferential competence:

- to correctly connect lexical items via the semantic lexicon
- not a matter of logical proficiency and deductive skill
- depends on how well – connected the mental structure of the agent is
- paraphrase, definition, retrieval of a word from its definition, finding a synonym

- 'what is this called?'
- retrieving a lexical item from the word lexicon when presented with an object.
- two – step process: external object → a suitable concept in the semantic lexicon
→ a word lexicon item for output.

- 'hand me the orange'
- identifying an object when presented with a word
- two-stage process: the word lexicon item → a semantic lexicon item → an external object.

Semantic Competence and Frege's Puzzle



You may question:

- why one should distinguish between word and semantic type modules,
- why referential competence is composed of two separate competence types, instead of one bi – directional.

Semantic Competence and Frege's Puzzle

Empirical studies from cognitive neuropsychology indicate that the separation of these systems is mentally real.

The distinction between word lexicon and semantic lexicon:

- patients are able to recognize various objects, but are unable to name them.
- patients are able to reason about objects and their relations when shown objects, but unable to do the same when shown their names.

The latter indicates that reasoning is done with elements from the semantic lexicon, rather than with items from the word lexicon.

Regarding competence types:

- inferential and referential competence are distinct abilities. Specifically, inferential competence and naming are dissociated. One does not imply the other, and *vice versa*.
- application is dissociated from naming, in the sense that application can be preserved while naming is lost.

Modeling the Structure of Lexical Competence

What makes modeling possible?

- the theory has a clearly defined structure
- is based on empirical studies from cognitive neuropsychology.

A two – sorted first – order epistemic logic will be used.

To limitations of space, only the absolutely required elements for the analysis of the argument from the introduction are included.

Two – sorted language:

- ensure that the model respects the dissociation of word lexicon and semantic lexicon.
- σ_{OBJ} is used to represent external objects and the semantic lexicon entries. These are non-linguistic in nature.
- σ_{LEX} is used to represent the lexical items from the agent's language and entries in the word lexicon.

Syntax

The well-formed formulas of \mathcal{L} are given by

$$\phi ::= (t_1 = t_2) \mid \neg\phi \mid \phi \wedge \psi \mid \forall x\phi \mid K_i\phi$$

The definitions of the remaining boolean connectives, the dual operator of K_i, \hat{K}_i , the existential quantifier and free/bound variables and sentences are all defined as usual. Through a mono-agent system, the operators are indexed by i to allow third-person reference to agent i .

Semantics

Define a model to be a quadruple $M = \langle W, \sim, Dom, \mathcal{I} \rangle$ where

- 1 $W = \{w, w_1, w_2, \dots\}$ is a set of *epistemic alternatives* to actual world w .
- 2 \sim is an *indistinguishability (equivalence) relation* on $W \times W$.
- 3 $Dom = Obj \cup Nam$ is the (constant) *domain of quantification*, where $Obj = \{d_1, d_2, \dots\}$ is a non-empty set of *objects*, and $Nam = \{\dot{n}_1, \dot{n}_2, \dots, \dot{n}_k\}$ is a finite, non-empty set of *names*.
- 4 \mathcal{I} is an *interpretation function* such that

$$\mathcal{I} : OBJ \times W \longrightarrow Obj \mid \mathcal{I} : LEX \longrightarrow Nam \mid \mathcal{I} : \{\mu\} \times W \longrightarrow Obj^{Nam}$$

Define a *valuation function*, v , by

$$v : VAR \longrightarrow Obj \mid v : VAR_{IEX} \longrightarrow Nam$$

Semantics

Based on the such models, define the truth conditions for formulas of \mathcal{L} as follows:

$M, w \models_v (t_1 = t_2)$	iff	$d_1 = d_2$
	where	$d_i = \begin{cases} v(t_i) & \text{if } t_i \in \text{VAR} \cup \text{VAR}_{\text{LEX}} \\ \mathcal{I}(w, t_i) & \text{if } t_i \in \text{OBJ} \\ \mathcal{I}(t_i) & \text{if } t_i \in \text{LEX} \end{cases}$
$M, w \models_v \phi \wedge \psi$	iff	$M, w \models_v \phi$ and $M, w \models_v \psi$
$M, w \models_v \neg \phi$	iff	not $M, w \models_v \phi$
$M, w \models_v K_i \phi$	iff	for all w' such that $w \sim w'$, $M, w' \models_v \phi$
$M, w \models_v \forall x \phi(x)$	iff	for all x-variants v' of v , $M, w \models_{v'} \phi(x)$

- 1 represent the ontologies of the SLC
- 2 the model can express the three competence types and the dissociation properties are preserved

$$SL_i = \{C_w^a(d) : C_w^a(d) \neq \emptyset\}$$

Semantic Competence and Frege's Puzzle

The word lexicon case is simpler, because the name constants are rigid.

$$(n_1 = n_2) \rightarrow K_i(n_1 = n_2)$$

$$K_i(n_1 = n_2) \rightarrow \exists \dot{x} K_i(\dot{x} = n_2)$$

Due to the simpler definition of \mathcal{I} for name constants, we can define i 's *name class* for n directly. Where $\dot{n} \in Nam$ and $n \in LEX$ this is the set $C_i^n(\dot{n}) = \{\dot{n}' : \mathcal{I}(n) = \dot{n}'\}$. The word lexicon of i is then the collection of such sets: $WL_i = \{C_i^n(\dot{n}) : n \in LEX\}$.

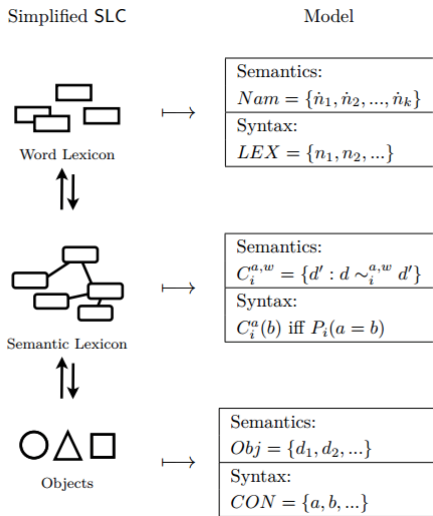


Figure: (Rendsvig, 2011)

Semantic Competence and Frege's Puzzle

Inferential Competence:

- Only proper name, only identity relation. Knowledge 'a is P' cannot be expressed.
- **(Knowledge of Co-reference).** Agent i knows that names n and n' co-refer in pointed model (M, w) iff

$$M, w \models_v K_i(\mu(n) = \mu(n'))$$

- **(Full Inferential Competence).** Agent i is fully inferentially competent with respect to n in pointed model (M, w) iff

$$M, w \models_v (\mu(n) = \mu(n')) \rightarrow K_i(\mu(n) = \mu(n'))$$

for all $n' \in LEX$.

Semantic Competence and Frege's Puzzle

Referential competence has two distinct relations, *application and naming*, between names and objects, relating these through the semantic lexicon.

Application:

- identify the appropriate referent, when presented with a name n , i.e. use or apply a name.
- this ability can be expressed of the agent with respect to name n in w by

$$M, w \models_v \exists x K_i(\mu(n) = x)$$

- given the assumption of syntactical competence, there is no uncertainty regarding which name is presented.

Naming:

- produce a correct name when presented with an object, say a ,
- the de re formula $\exists \dot{x} K_i(\mu(\dot{x}) = a)$ is insufficient, $\mu(\dot{x})$ and a may simply co-vary across states.
- naming must include a requirement that i can identify a , and know a name for a . This is:

$$M, w \models_v \exists x \exists \dot{x} K_i((x = a) \wedge (\mu(\dot{x}) = a))$$

$$(\neg C) \quad \exists w' \sim_i w : M, w' \models_v \neg(\mu(n) = \mu(n'))$$

$$\mathbf{A} \rightarrow \mathbf{B}_2): (\mu(n) = \mu(n') \wedge \exists x Ki(\mu(n) = x) \wedge \exists y Ki(\mu(n') = y)) \rightarrow Ki(\mu(n) = \mu(n'))$$

Semantic Competence and Frege's Puzzle

定义 (Context Structure)

Where W is a non-empty set of worlds, a *context structure* on W is a pair (S, Act) where S is a partition of W

$$S = \{S_1, S_2, \dots, S_n\}$$

where each S_k contains an actual world w_k from the set of *actual worlds*,

$$Act = \{w_1, w_2, \dots, w_3\}$$

定义 (Context Distinguishability)

Where S_k is a context from (S, Act) , an indistinguishability relation \sim_i that *distinguishes contexts* satisfy

If $w \sim_i w'$ then $w, w' \in S_k$.

Define the set of agent i 's *epistemic alternatives* to w_k by

$$S_k^i = \{w : (w_k, w) \in \sim_i\}$$

Semantic Competence and Frege's Puzzle

定义 (Objective Possibility)

Where Act is the set of actual worlds from (S, Act) , define the *objective possibility relation* by

$$R = Act \times Act.$$

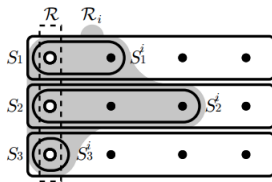


Figure: (Rendsvig, 2011)

Semantic Competence and Frege's Puzzle

定义 (Subjective Possibility)

Where $S = S_1, \dots, S_n$ is the partition from (S, Act) , the *subjective possibility relation for agent i* is defined by

$$R_i = \bigcup_{k < n} S_k^i \times \bigcup_{k < n} S_k^i$$

定义 (Context Model)

A context model M is a tuple

$$M = \langle W, (S, Act), (\sim_i, R_i)_{i \in I}, R, Dom, \mathcal{I} \rangle$$

Semantic Competence and Frege's Puzzle

Syntax:

$$\Box\phi \mid \Box_i\phi$$

Semantics:

$$\begin{array}{ll} M, w \models_v \Box \phi & \text{iff } \forall w' \in Act, M, w \models_v \phi \\ M, w \models_v \Box_i \phi & \text{iff } \forall w' : wR_i w' \Rightarrow M, w' \models_v \phi \end{array}$$

The reading of the box operators are ‘in all contexts, ϕ ’ and ‘in all contexts, for all i knows, ϕ ’.

S_k Inferential Competence

Where w_k is the actual world of context S_k from model M , agent i is said to have S_k *knowledge of co-reference of n and n_0* iff

Universally have knowledge of coreference:

By definition,

It *does not* imply

$$\exists x \Box_i (\mu(n) = x)$$

Semantic Competence and Frege's Puzzle

S_k Application:

$$M, w_k \models_v \exists x K_i(\mu(n) = x)$$

universal application:

$$\square \exists x K_i(\mu(n) = x)$$

Semantic Competence and Frege's Puzzle

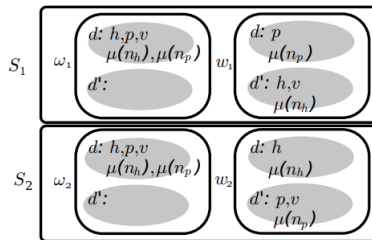


Figure: (Rendsvig, 2011)

Hence an assumption of lacking inferential competence does not result in a contradiction.

Conclusion

- Frege's Puzzle:
 - $a = a$ vs. $a = b$
 - Meaning consists of sense and reference
- Kit Fine:
 - The Antinomy of the variable
 - Relationism and Frege's Puzzle
 - coordination?
- Semantic Competence and Frege's Puzzle
 - Cognitive link and Fregean argument
 - semantic competence: SLC
 - inferential competence and applying

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